

Public Works Master Project List for July 2013

Project	Description	Comp. Plan Goal	Original Est. Completion Date	Current Est. Completion Date	Latest Update	Team (* denotes team leader)
2012-13 Street Paving Project	Rehabilitation of sections of Gulf, Laguna, W. Campeche, W. Acapulco and E. Morningside. Also includes reconstruction and addition of sidewalks / curb & gutter for E. Huisache	4.F, 4.G, 4.H, 4.O, 4.P, 4.Q, 4.R, 4.S	9/30/2013	9/30/2013	Bids were opened on 7-26-13. Contract was awarded on 7-29-13 and contractor will begin work 8-12-13.	*Newman, Moya
2012-13 Street Paving Project	Design and construction plans for Gulf Boulevard including raised sidewalk, parking and pavement improvements from Sunset to Gardenia	4.F, 4.G, 4.H, 4.O, 4.P, 4.Q, 4.R, 4.S	11/30/2013	11/30/2013	Preliminary design underway. Gulf Boulevard Focus group has approved preliminary design to move forward to public meeting when minor revisions are done.	*Newman
Storm Drain Cleaning	Contracting with LMWD for cleaning of storm drains in the City	5.H, 5.J	9/30/2012	11/2/2012	Council approved Interlocal Agreement with Laguna Madre Water District on 8-7-13. LMWD will have final approval on their board agenda 8-14-13 with work to begin by September.	*Moya
Palm Tree Trimming Project	Trim Palm Trees	5.J	9/30/2013	9/30/2013	Contractor underway with work continuing through August and September.	*Moya
Inspect and Repair Pedestrian Walkway under Queen Isabella Memorial Causeway	Inspection and repair of walkway so it can be reopened for public use	4.H, 5.U	10/31/2013	10/31/2013	RFQ for inspection services advertised 7-25-13 and was again advertised on 7-31-13. Qualification statements are due to Public Works 8-8-13.	*Newman (inspection), *Moya (repair)
Beach User Fee and Parking Improvements	Implementation of a plan for paid parking on Gulf Boulevard and Beach Accesses	4.R	8/31/2010	12/31/2013	Council approved staff recommendations for developing plan for completion of infrastructure along Gulf Boulevard, E-W streets and beach accesses before paid parking is implemented.	*Newman